

11th Annual Capital Cup for Kids Hockey Tournament Rules

1. The goal of this tournament is to provide its players with a safe, fun and competitive hockey environment, while also raising money and awareness for local charities supporting critically-ill children and their families.

2. The Capital Cup for Kids prides itself in clean play that echoes the spirit in which this event was created. To ensure and promote clean play and good will among teams, 7 experienced captains have been designated as Commissioners, who will work with Building on Love in reviewing and finalizing the rules in advance, certifying the rosters, and assisting with the distribution of tourney information to the teams. The Commissioners for the 2022 Capital Cup for Kids are Larry Coon, John Doolittle, Jake Dumesnil, Kevin Kennedy, Tom Murley, Andy Rosen, and Bill Hollister. The second group is our Ambassadors. This group is composed of the remaining team captains.

At least one Commissioner and one Ambassador will be at every game this year. The group will assist off-ice officials with locker room maintenance, communication with referees, scorekeeping, rules and enforcement of the rules. If at any time there is an issue on or off the ice and a decision needs to be made, the off-ice officials will attempt to resolve the issue at that time. If the issue can't be resolved the off-ice officials on duty will present the issue to the group of 7 Commissioners. This committee will come to a decision and that decision will be final.

3. **A Division** - This is a B+ / A- level tournament. The rosters and ratings are set up to allow versatility but no Division 1 or pro players are allowed to play. Captains are tasked with assembling a team that has a balanced skill level in order to create an equal balance of competition amongst all teams. Any player who at **any** point played professionally or Division 1 will not be eligible to play unless player raters determine that the player has fallen to an appropriate level. The A Division rosters are allowed a maximum of 15 players and a goalie for a total of 16 full time spots. There are also 4 subs allowed per team.

B Division - This is a B-level tournament. No "A" players will be allowed to play. Captains are tasked with assembling a team that has a balanced skill level in order to create an equal balance of competition amongst all teams. Any player who at **any** point played Division 1, 2 or 3 will be deemed an A player* and will not be eligible to play. *Unless player raters determine that the player has fallen to a B level. B division rosters are allowed a maximum of 15 players and a goalie for a total of 16 full time spots. There are also 4 subs allowed per team. Each team will be allowed a maximum of 3 full-time players rated at 10 and a maximum of 128 ratings points for a

roster of 16 full-time players, which is an average of 8. Any team with less than 16 players must adhere to the 8 average. One of the four sub spots can be rated a 10. Subs that are rated 10 should only play in the event a full-time player rated 10 is absent.

C Division - This is a C-level tournament. No "A" players will be allowed to play. Captains are tasked with assembling a team that has a balanced skill level in order to create an equal balance of competition amongst all teams. Any player who at **any** point played Division 1, 2 or 3 will be deemed an A player* and will not be eligible to play. *Unless player raters determine that the player has fallen to a C level. No players rated 9 or 10 will be permitted to play in this tournament. C division rosters are allowed a maximum of 15 players and a goalie for a total of 16 full time spots. There are also 4 subs allowed per team. Each team will be allowed a maximum of 4 full-time players rated at 8 and a maximum of 112 ratings points for a roster of 16 full-time players, which is an average of 7. Any team with less than 16 players must adhere to the 7 average. One of the four sub spots can be rated an 8. Subs that are rated 8 should only play in the event a full-time player rated 8 is absent.

Masters Division – This is a B-C level tournament. No "A" players are allowed to play. Master Division captains are tasked with assembling a team that has a balanced skill level in order to create an equal balance of competition amongst all teams. Any player who at **any** point played Division 1, 2 or 3 will be deemed an A player* and will not be eligible to play. *Unless Masters Division captains determine that the player has fallen to a B level. Rosters will be submitted at an agreed upon date and each roster will be reviewed by the Masters captains.

All Divisions - Rosters will be submitted at an agreed upon date and each roster will be reviewed by all team captains. All rosters are to include Birthdate and a valid current USA Hockey Registration Number of each player. If there are any issues involving rosters or the balance of skill level associated with a team or teams, the captains will agree to meet and work towards a mutual agreement to resolve the issue. If the issue is not resolved satisfactorily, the captains will have **one** opportunity to present that issue to the Commissioner Committee. The Commissioner Committee will make a decision on the issue at hand and that decision will be final. All captains agree that players in this tournament must go through the proper ratings system, with no exceptions and agree that any unrated player will not be eligible to play in the tournament.

4. **A Division** - All players must be **26 or older** unless the player is grandfathered in or voted in by all captains.

B Division - All players must be **30 or older** unless the player is grandfathered in or voted in by all captains.

C Division - All players must be **25 or older** unless player is grandfathered in or voted in by all captains.

Masters Division - All players must be 50* year of age or older. A player with a 50th Birthday in the current calendar year qualifies. The age limit can be waived for female players as long as the skill level under Rule #2 applies. The age limit can also be waived for Goalies with the full intention that captains maintain the B-C level status of the Masters Division. Rosters and skill level will be governed in accordance with this rule and Rule #4 below.

5. Any players who played at the professional level of any kind are not permitted in this tournament.

6. All players must have required hockey equipment to include the following: The use of a helmet, with a half or full shield, is mandatory. The helmet and face protection must be used in its original, unaltered state and be properly secured. Hockey gloves, elbow pads, shin guards, protective hockey pants and a cup are also required. Shoulder pads are recommended but optional. Any player found violating this rule would be required to leave the ice until such time as the equipment meets this standard. A second violation in the same game will result in a misconduct penalty.

7. Periods will be 15 minutes in length during the week and 12 minutes on the Saturday before the finals. Semi-Finals and Finals games will remain 12 minute periods in the B division and in the Masters division the Finals will go back to 15 minute periods. The Commissioner reserves the right, at any time, to change the length of the periods should the tournament get off schedule.

8. Games tied at the end of regulation will go to a three-person shootout, then a sudden death shootout. In the final championship game only, if at the end of regulation time, it is a tie game, a 4 vs. 4, 5 minute overtime period will be added. If it is a tie at the end of overtime the shootout procedure above will apply.

9. Running time will be used in the third period only if the goal differential is six or more.

10. A minor penalty will be two minutes in the penalty box.

11. **Fighting is not tolerated.** Any players involved in a fight will be disqualified from any further play during the tournament.

12. Any offensive language towards the refs will result in a penalty and a second offense will be a game ejection.

13. Four (4) penalties in a game is an automatic game ejection and may result in further disciplinary action. Two (2) expulsions of any player as a result of this rule in any of the three preliminary games may result in disqualification from any further play during the tournament. All of these cases will be referred to the Commissioner Committee for final decision.

14. Players who are ejected from the game must leave the ice and bench immediately. If this rule is not followed the player may be disqualified from further play in the tournament. The case will be referred to the Commissioner Committee for final decision.

15. This is a no-checking tournament. Body checking will be called as a minor penalty. Cross checking, slashing, and high-sticking will be called as a minor penalty along with a 5-minute misconduct equaling 7 minutes served in the box. This will count as two penalties towards the four-penalty ejection rule.

16. Major penalties will result in a 5-minute penalty and an ejection from the game. If the major includes a game misconduct, that player will be out for the next game as well and may be expelled from the tournament. The incident will be referred to the Commissioner Committee for final decision.

17. **A Division / B Division / C Division** – Slap shots are permitted.

18. **Masters Division** – Slap shots taken with the stick raised above the waistline are not allowed. Shots can be taken with the stick raised to the level of the waistline or below. In the event of a slapshot as defined here, there is an immediate whistle and a face-off goes to the defensive zone.

19. Two line passes are permitted. Tag rule for offsides.

20. Each team is allowed one timeout per game.

21. A player must play in two of the three preliminary games to be eligible for the finals.

22. **A Division** - A Division players, who in the past played in the B division, are allowed to also play in the B, C, Masters division only if they fit within the ratings system and all captains agree that the player in question fits within the ratings for that particular division.

B Division - Players who play in B Division are eligible to also play for a team in the A Division, C Division, or Masters Division, only if they fit within the ratings system for the A, C or Masters Division.

C Division - Players in the C Division may also play in the Masters, A or B Division, only if they fit within the ratings system for the Masters, A or B Division.

Masters Division - Players who play in A, B, C Division, who are 50 and over are eligible to also play for a team in the Masters Division, provided that player passes through the Masters rating system. Players who play in the Masters Division are also eligible to play for a team in the A, B or C Division.

Players may only play for one team in each of the four divisions, but may play for two separate teams providing they are in different divisions. Players are not allowed to play in more than 2 divisions.

23. Players who are **not** on the official team roster may **not** play in the tournament. Team will forfeit the game 1-0 if it is found that an unregistered player plays in the tournament.

24. If at any point the Commissioner Committee determines that any team as a whole is far above the level of play of the rest of the teams, the team will be allowed to play the three games but will receive a 1-0 forfeit loss for each of the three games and will not be allowed to play in the finals.

25. **A Division / B Division / C Division / Masters Division** – A team will receive 3 points for a win, 2 points for a shootout win, 1 point for a shootout loss, and 0 points for a loss in regulation.

26. A Division (5 teams) – This will be a round robin tournament with each team playing four games. The winner will be the team with the most points at the end of round robin play.

B Division (8 teams) - There will be two divisions of four teams with each division winner going to the finals.

C Division (4 teams) - There will be one division of four with the top two teams going to the final. **Masters Division (6 Teams)** - The top 2 teams in points at the end of the preliminary games will advance to the final championship game.

27. Tiebreakers in final standings go to:

1) Head to Head

2) Fewest Goals Against

3) Goal Differential (Note: in a given game the goal differential will be a maximum of 6, regardless of a greater goal differential Ex: 15-2 = 8-2)

4) Fundraising Total

28. Email addresses on registration may be used by Building on Love or Capital Cup Committee for fundraising and promotional use.

29. Photos taken during the tournament may be used to promote the event in the future, without use of a release form.

30. By signing this, the team captain acknowledges that all players understand the rules prior to the tournament and that all skaters play at their own risk and agree not to hold any one person or organization liable for any injury sustained during the tournament.

Team Captain Signature _____ **Date:**